



STUDYING CONTEMPORARY AND EFFICIENT NOISE FILTERING METHODS

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Abstract- This paper explores the varied novel methods for the removal of noise. In doing so, some audio noise removal as well as image noise removal filters has been considered. The distinctive feature of the all the described filters is that offers well line, edge and detail preservation performance while, at the constant time, effectively removing noise from the source. For recovery of the source from its noise there are handfuls of filtering techniques which are application oriented. Few filtering methods have better effects compared to the others according to the noise category. In later section, we present a short introduction for various strategies for noise reduction.

Keywords: Kalman Filter, Dct & Dft Filters, Gradient Adaptive Filter, Wiener Filter, Wavelet Filter, Unanr Filter, Biquad Filter And Hilbert Filter, Butterworth Filter, Elliptical Filter, Delayless subband Filter, Fmh Filter, fuzzy Filter, Non Linear Fir Filter, Pipelined filter.

I. INTRODUCTION

Speech is a very effective and easy method of communication. From ages, analysis of speech remains an issue of scientific interest. Many of the methods, techniques have been deployed and many are yet under investigation. Speech recognition systems have a broader solution which refers to analysis of various aspects of audio systems. In this paper the concentration is on studying the various noise removal techniques and in doing so, the filtering techniques explored and understood so some of the image removal filters are also studied so that the same may be utilized in the application of speech noise removal. It has been understood that within the traditional noise reducing filtering methods, there exists two ways, the subtractive type & multiplicative type. The performance of the filters has been discussed in (MRUNALI P MAHAJAN, December 2015,) pertaining to the parameters such as mean square error (MSE), Peak-Signal-to-Noise-Ratio (PSNR).

DCT & DFT FILTERS:

The discrete cosine transform (DCT) is a technique which represents an image as a sum of sinusoidal degree of variable magnitudes and frequencies and finds its applications in image compression applications. The DCT property lets most of the visually significant information of the image to concentrate in few coefficients of the DCT.

The DFT is a vital tool for image processing that is used to decompose an image into its sine and cosine components. The output of such transformation represents the image within the frequency domain, whereas the source image is the spatial domain equivalent. Each point within the Fourier domain image is known to represent a particular frequency contained in the spatial domain image. The Fourier transform is used in image analysis, image filtering, image reconstruction and image compression kind of applications. In the paper (I.Y SOON, 2000), DFT implementation of the combined filter of subtractive & multiplicative filter is explored. It states that the speech

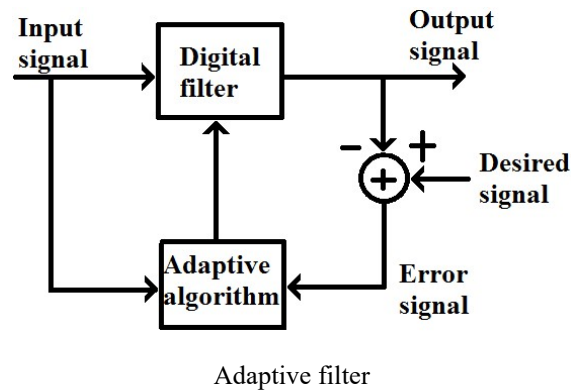
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energy is not uniformly distributed & the low energy components are prone to noise. Hamming windowing method is exercised. such implementation works better with the white noise removal.

GRADIANT ADAPTIVE FILTER:

An Adaptive Step-Size Gradient Adaptive Filter Has Been presented In the Paper (V. John Mathews, 1993). During each iteration, the step size of the adaptive filter is changed to reduce the squared estimation error. The performance of the adaptive filter has been approximately analyzed when its inputs are zero mean, white, and Gaussian. The stated algorithm proves to be having very good convergence speed. It is also stated that a prior knowledge of the statistical environment is not required.



KALMAN FILTER:

Especially, the proposed (Quanshen Mai, 2011) system contains two-step proliferations in each procedure so that it requires lower handling time, and the SNR_{out} of this proposed system is advanced when the speech signals are degraded by the multicolored noise. This paper has presented a fast adaptive Kalman filtering algorithm for speech improvement by barring the matrix operation and designing a measure factor. It has been shown by numerical results and private evaluation results that the proposed algorithm is fairly effective. It's concluded that this proposed algorithm is simpler and can realize the good noise repression despite the reduction of the computational complexity without immolating the quality of the speech signal. On the other hand, the algorithm will be applied to the bedded- speech-recognition system at the tackle position, so that it can ameliorate the robustness of the system. In the farther study, He ameliorates the adaptive algorithm grounded on this paper to make it a more accurate assessment of environmental noise.

To feed for the general case of indecorous countries, compliances, and state and observation noises, introduced the distributed (extensively direct) stoked complex Kalman sludge (D-ACKF) and its nonlinear interpretation, the distributed stoked complex Kalman sludge (D-ACEKF). These have been shown (Sithan Kanna, 2015) to give succession state estimation of the generality of complex signals, both indirect and noncircular, within a general and unifying frame which also caters for identified nodal observation noises. Then they proposed a new class of prolixity grounded distributed complex valued Kalman pollutants for collaborative frequency estimation in power networks. This new extensively direct frame has been applied for distributed state space grounded frequency estimation in the environment of three-phase power systems, and has been shown to be optimal for both balanced and unstable operating conditions.

Speech improvement algorithms have thus attracted a great deal of interest in the once two decades. In this paper, (Sharon Gannot, 1998) then they want to present a class of Kalman sludge-grounded algorithms with some extensions, variations, and advancements of former work. The first algorithm employs the estimate-maximize (EM) system to iteratively estimate the spectral parameters of the speech and noise parameters. The enhanced speech signal is attained as a derivate of the parameter estimation algorithm. Speech quality and intelligibility might significantly deteriorate in the presence of background noise, especially when the speech signal is subject to posterior processing. In particular, speech coders and automatic speech recognition (ASR) systems that were designed or trained to act on clean speech signals might be rendered useless in the presence of background noise. The alternate algorithm is a succession, computationally effective, grade descent algorithm. Author bandies colorful

motifs concerning the practical perpetration of these algorithms. Expansive experimental study using real speech and noise signals is handed to compare these algorithms with indispensable speech improvement algorithms, and to compare the performance of the iterative and succession algorithms.

Author proposed the use of Kalman filtering(Stephen So) in the modulation sphere for speech improvement. In discrepancy to former modulation sphere- improvement styles, the modulation- sphere Kalman sludge is an adaptive MMSE estimator that uses the statistics of temporal changes in magnitude diapason for both speech and noise. Likewise, since the modulation phase plays a more important part than aural phase, the Kalman sludge is largely suited since it's a common magnitude and phase diapason estimator, under non-stationary. MDKF (with clean speech parameters) to outperform all the aural and time- sphere improvement styles estimated.

This paper has presented speech improvement using adaptive kalman sludge(M.Balasubrahmanyam, 2021) combined with perceptual weighting sludge by barring the matrix operation and designing a measure factor, and also give mortal audile characteristics. It has been shown by numerical results and private evaluation results that the proposed algorithm is fairly effective. Especially the proposed system of two state proliferations in each procedure so that it requires Lower handling time and the SNRout of this proposed system is advanced when the speech signals are degraded by the multicolored noise. It's concluded that's proposed algorithm is simpler and can realize the good noise repression despite the reduction of the computational complexity without immolating the quality of the speech signal. In the farther study, they ameliorate the adaptive algorithm grounded on this paper to make it a more accurate assessment of environmental noise.

The reduction of noise substantially in telecommunication operations has attracted quantum of exploration attention still Kalman sludge(Salih E. A., 2014) has been plant to be the title of numerous experimenters in different operations, substantially in the area of navigation and GPS, because of its high delicacy in estimating the position of objects. By means of apply five Kalman sludge's equations which called complete circle operation of Kalman(prognosticate correct) and tuning parameters R and Q to meet the end of paper. Still R parameter is of redundant to be changed whereas Q has to be tuned. Likewise, tests by least square and cross correlation had been performed during simulation for measuring the similarity and not identically between input and affair speech signals. As mentioned preliminarily Kalman sludge is used to apply to reconstruct and improvement the speech signal developed by Mat lab software. The results shown had been attained by tuned or testing signal in different orders of Kalman and duplications to give optimal performance. On the whole, this thesis has been doing well to achieve and break the problem statement. But the difficulties take place when trying and repeating to estimate the portions. For the most significant part is the time operation builds up during practical the exploration.

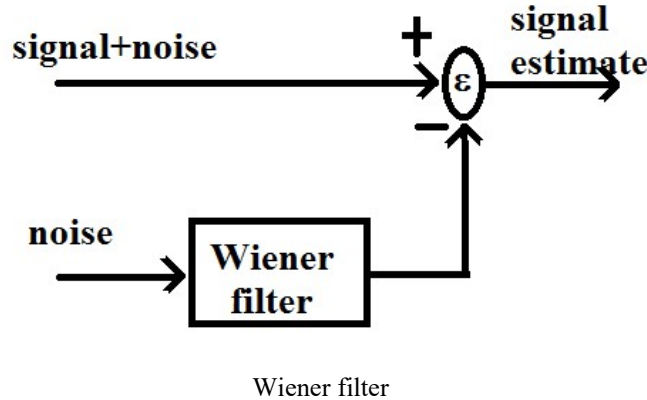
WIENER FILTER:

A speech improvement system grounded on an iterative Wiener filtering(J.M.SALAVEDRA*, 1993) has been proposed in this paper. Cumulant grounded algorithms assess better results when noise is AWGN. Spectral estimation of speech is made by means of an AR modeling grounded on third-and fourth- order cumulant analysis to give the desirable uncoupling between noise and speech. Some different approaches of the Lim-Oppenheim algorithm using cumulant AR estimation have been compared to the classical autocorrelation algorithm. So the mongrel algorithm represents a good trade-off among confluence speed, deformation effect and computational complexity. Still the performance of the third order approach decreases when other kind of noises (diesel machine and reactor noises) have been estimated, whereas fourth- order algorithm has the stylish performance in utmost part of trials. Thus, fourth order algorithm needs only the first replication to assess the same enhancement as the classical autocorrelation system after further than three duplications, and occasionally the implicit deformation of the iterative filtering leads to lower enhancement for any number of duplications by using the ultimate system. Eventually, the confluence of the iterative algorithms grounded on cumulant AR estimation is explosively accelerated.

The proposed design can also be integrated into other design for further operations. The perpetration and analysis of an adaptive Wiener sludge(Yen-Hsiang Chen, 2012) grounded noise cancellation is described. The prosecution time of each 200 samples is estimated as 28.6ms. The performance enhancement of the proposed design is measured by as important as 20dB noise reduction. For case, a headset-free videotape conferencing with background noise corrective, mobile phone speech improvement and active on-stationary noise corrective.

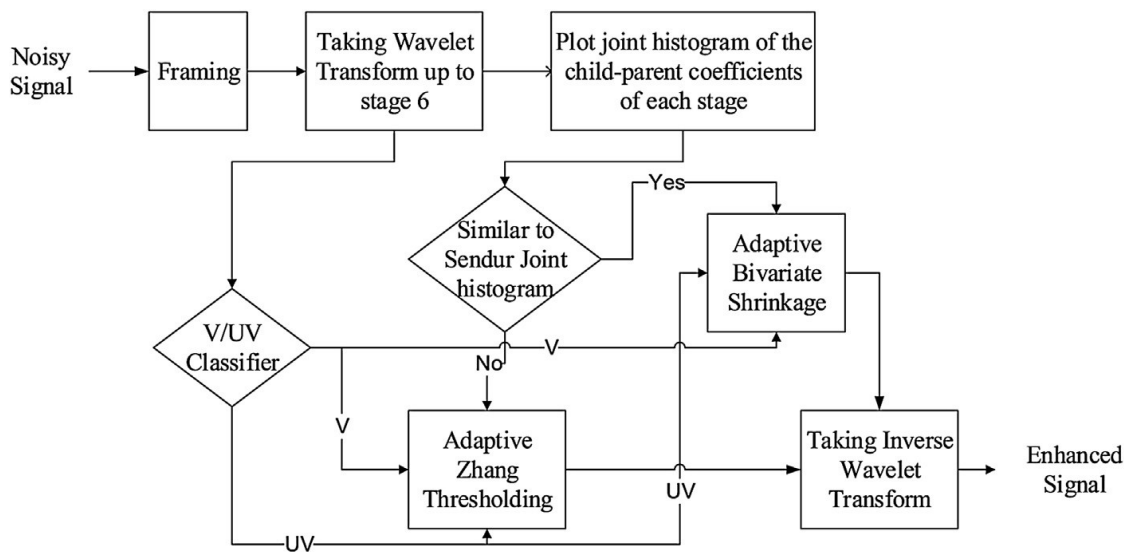
The computational complexity and stability problem increases in an algorithm as the authors tried to reduce the mean squared error. NLMS is the favorable choice for utmost of the diligence due lower computational complexity

and fair quantum of noise reduction. Several authors proposed different algorithms for noise cancellation and compared their performance for different step size values. Out of which RLS algorithm provides better results than other algorithms but has high degree of complexity. All of these algorithms are worked on different parameters to remove noise but these algorithms use input signals as sinusoidal with arbitrary noise signal.(G.V.P.Chandra Sekhar Yadav, 2014)



WAVELETFILTER:

In this paper, they suggest to use Sendur’s bivariate loss(Hamid Reza Tohidypoura, 2015) for speech improvement grounded on the separate sea transforms. This loss function was proposed using the Sendur’s probability distribution function (pdf), which models the dependences among the parent – child portions. In this regard, this paper focuses on chancing sea features which are more suitable for the bivariate loss function. First, author show that the common child – parent his-togram of the two- channel critically tried sludge-bank is analogous to the Sendur’spdf only over to the alternate stage of corruption. For the coming stages, other speech improvement styles (i.e. Zhang thresholding system) should be used. Also, they propose a three- channel double viscosity DWT (TCDD-DWT) for point birth. Then they want to show that TCDD-DWT has a common distribution which is analogous to the Sendur’spdf up to the fourth stage of corruption. Thus, for TCDD-DWT author suggest using the bivariate loss for the first to fourth stages of corruption. For the coming stages, it’s suggested to use other sea grounded speech improvement styles. As a result, for this sludge-bank, they suggest to use the Sendur’s bivariate loss for the first and the alternate stages of corruption.

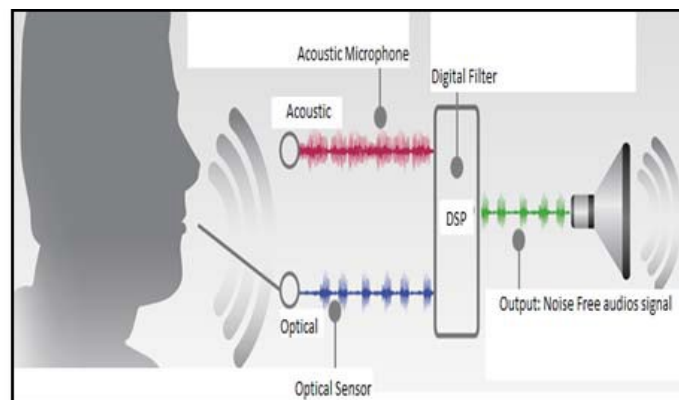


The flowchart of the proposed speech enhancement approach

In order to estimate the effectiveness of the proposed approach (A. Lallouani, 2004) then they performed tests and collected results conforming of earnings in SNR of repaired signals. Soft thresholding gives good signal integrity preservation still its performance in pink noise junking is relatively seductive. The- law thresholding seems to be veritably effective and appears to be a bener choice than the soft or poet thresholding system. The average affair signal to noise rates attained for different values of input signal to noise rates. It has been observed that hard thresholding is the habit fashion in this environment. Our system which consists of a combination of a soft and a-law thresholding used with the optimal value of which has been plant to be equal to 20, leads to better results than those attained by the use of any of the preliminarily mentioned styles.

UNANRFILTER:

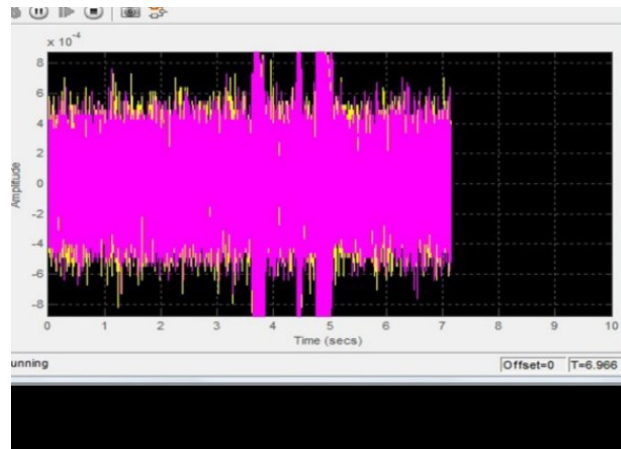
The comparison of different parameters (Priyanka Gupta, 2015) considered for filtering the speech signal using LMS, NLMS and UNANR model algorithm is done. From this comparison then author want to say that the signal to noise enhancement in the input signal after NLMS filtering is much advanced PSNR up to 2.5 dB at SNR 20db, as compared to UNANR but LMS is veritably poor performance as compared to both algorithms. So that NLMS is better performance with time saving. In another analysis compared the same input signal with frequency modulation in the UNANR algorithm is also having simple perpetration compared to that of LMS and NLMS sludge algorithm. In further this model enforced by different sludge like Recursive Least Places (RLS) algorithm, Adaptive Kalman Filtering Algorithm. From this paper they conclude that the confluence rate of LMS and NLMS algorithm compared to UNANR algorithm is also high. But author can also say that the UNANR algorithm is better performance parameter compare to both sludge algorithms.



Shows the basic idea of speech enhancement

BIQUAD FILTER AND HILBERT FILTER:

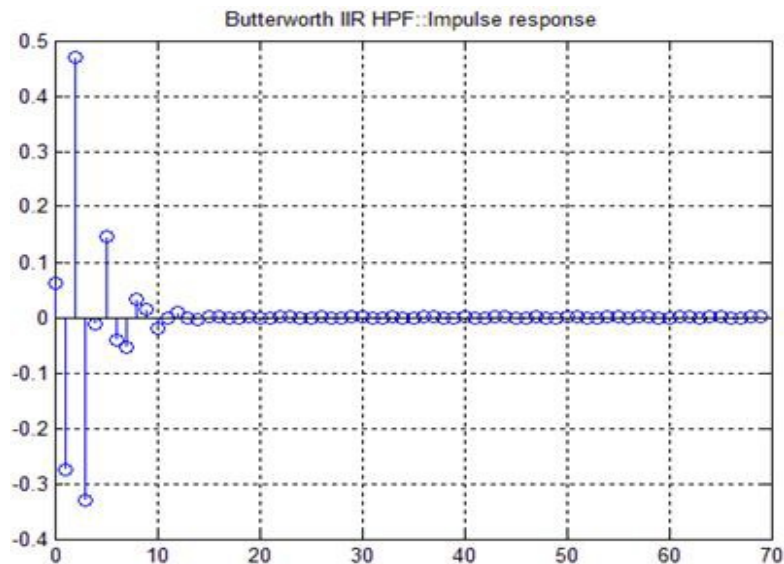
An arrangement (Jha, 2014) in a simulink model demonstrates successful noise reduction in a voice signal recorded from a microphone. Both the pollutants used were of Direct Form structure, while the Hilbert sludge was a Direct Form FIR, the Biquad was Direct Form II structure sludge. The compliances for speech signal as well as noise signals have been produced as results that show a significant noise junking. The model presented in this report can be used for removing any noise. The presented approach smoothens the noise and reduces its breadth. The Hilbert transfigure is extensively known for its noise junking features, slinging it with Biquad sludge produced better results. Frequently some noise signals get interleaved with speech signals and owing to noisy surroundings the captured signal may not sound as asked. For similar cases, a combination of Hilbert transfigures sludge and Biquad sludge in protruded form might prove helpful. Still, better results can be attained by using adaptive filtering for speech signals.



Test signal Input

BUTTERWORTH FILTER:

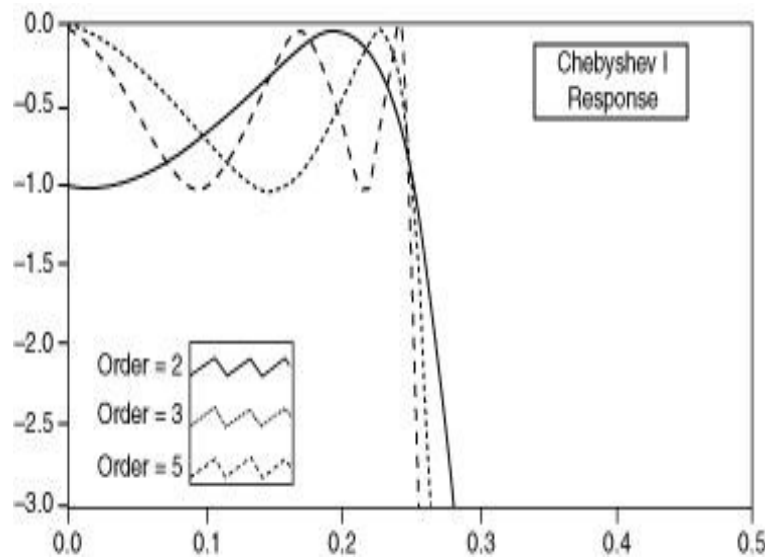
The Butterworth sludge is the stylish concession between attenuation and phase response (JASHANPREET KAUR, 2015). Given the pole locales, H_{0w0} , and α_0 (or Q) can be determined. These values can also be used to determine the element values of the sludge. The design tables for unresisting pollutants use frequency and impedance regularized pollutants. The Butterworth sludge is regularized for a -3 dB response at $H_{0w0} = 1$. No ripple in the pass band or the stop band and because of this is occasionally called a maximally flat sludge. The Butterworth sludge achieves its flatness at the expenditure of a fairly wide transition region from pass band to stop band, with average flash characteristics. The regularized poles of the Butterworth sludge fall on the unit circle. The poles are spaced equidistant on the unit circle, which means the angles between the poles are equal.



Butterworth filter

CHEBYSHEV FILTER:

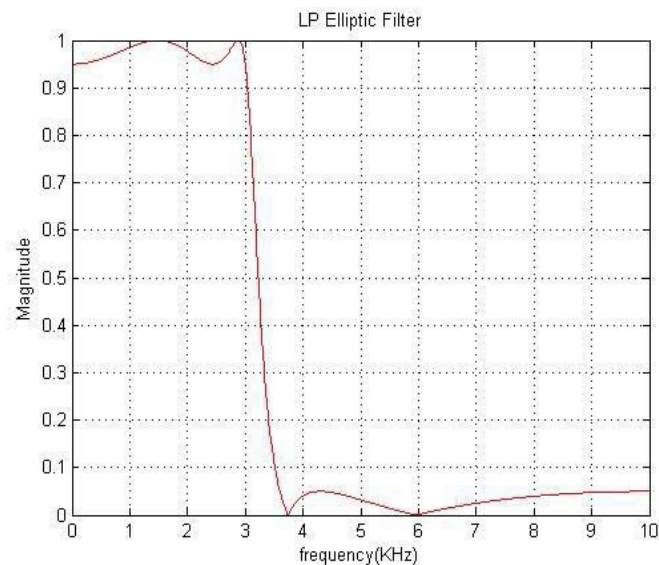
Between the pass band and the stop band Chebyshev(JASHANPREET KAUR, 2015) pollutants have a narrower transition region. The sharp transition between the pass band and the stop band of a chebyshev sludge produces lower absolute crimes and faster prosecution pets than a Butterworth sludge.



CHEBYSHEV FILTER

ELLIPTICAL FILTER:

Butterworth And Chebyshev pollutants are each-pole designs, which mean that the bottoms of the transfer function (roots of the numerator) are at one of the two axes(JASHANPREET KAUR, 2015) of the frequency range (0 or perpetuity). If finite frequency transfers serve bottoms are added to poles an Elliptical sludge. For a low-pass sludge, the bottoms are at $f = \text{perpetuity}$.



ELLIPTICAL FILTER

DELAYLESSSUBBANDFILTER:

By incorporating noise weighting, residual noise is shaped according to A-weighting, which reflects mortal observance response. In order to compensate for the fresh calculation cost brought by noise weighting, delayless subband adaptive filtering (Hua Bao, 2010) structure is employed by virtue of its high calculation effectiveness. Conventional ANC system ignores the non-uniform characteristics in frequency response of mortal hail system. In this paper, a new active noise control system motivated by psychoacoustic factor has been described. Corresponding measure update and weight metamorphosis are enforced in the new system. Simulation on multi-tone signal indicates significant performance enhancement in terms of loudness measure. Computational complexity is anatomized in terms of real proliferations per sample and about 25 calculation reductions have been achieved in our simulation case.

FMH FILTER

FIR-Median-Mongrel (FMH) pollutants are veritably good in conserving edges and removing impulse noise. The proposed New Algorithm for removing Impulse Noise using FIR-Median-Mongrel (FMH) (Dr. D. Ebenezer, 2004) Sludge selects a threshold value from the affair of the FMH sludge to descry the impulse. There's no need to set threshold value grounded on dinned testing styles. Numerous operations can be used for this fashion. One of the provocations for this is to restore old gramophone discs. Scrapes and static on these discs are modeled as impulse noise, which can be detected and removed by this fashion. Other operations can be in telecommunications. The proposed novel algorithm operates on the affair of the FMH sludge and reduces the averaged impulse type noise in speech/ audio signals effectively and reduces jitter. A fast tackle perpetration of the algorithm can be developed. The algorithm estimates the liability of the sample under examination is loose relative to the neighboring samples and replaces a sample detected as corrupted by a value grounded on the neighboring samples. The algorithm has the advantage of being configurable to the type of noise impulses in the sample, as the threshold used to descry noise impulse vanes to suit the signal. In the proposed algorithm there's no need to preset a threshold value to descry the averaged-impulse-noise.

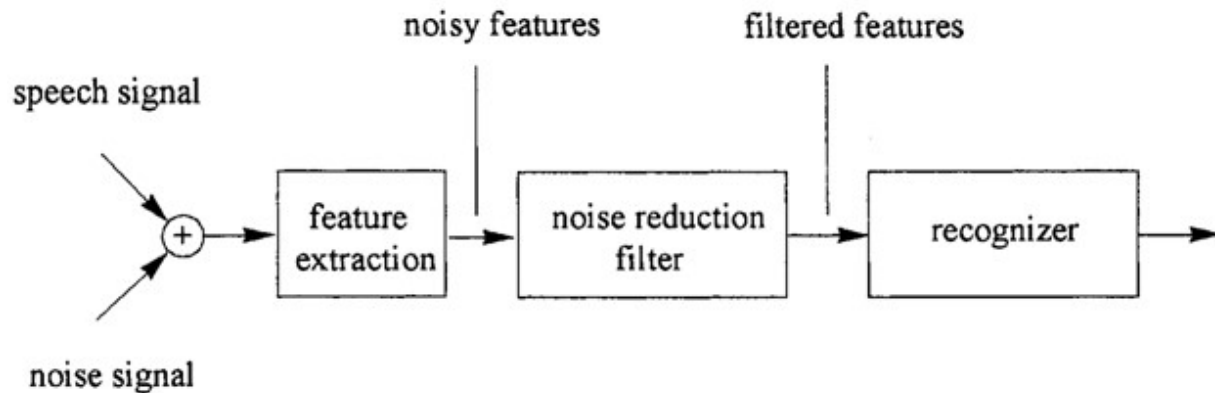
FUZZY FILTER:

The speech improvement is grounded on adaptive noise cancellation with two microphones, where the RAFF is used to exclude the noise corrupting the asked speech signal in the primary channel. As to the noisy speech recognition, the RAFF is used to filter the noise in the point sphere of speech signals. Two noisy speech processing problems speech improvement and noisy speech recognition are dealt with in this paper. The fashion author focus on is by using the filtering approach. a new sludge, the recurrently adaptive fuzzy sludge (RAFF) (Chia-Feng Juang, 2001), is proposed and applied to these two problems. As compared to other being nonlinear pollutants, three major advantages of the RAFF are observed. The RAFF is innately a intermittent multilayered connectionist network for realizing the introductory rudiments and functions of dynamic fuzzy conclusion, and may be considered to be constructed from a series of dynamic fuzzy rules.

- a. Owing to the dynamic property of the RAFF, the exact lagged order of the input variables need not be known in advance.
- b. A previous knowledge can be incorporated into the RAFF, which makes the emulsion of numerical data and verbal information possible.
- c. No predetermination, like the number of retired bumps, must be given since the RAFF can find its optimal structure and parameters automatically. Several exemplifications on adaptive noise cancellation and noisy speech recognition problems using the RAFF are illustrated to

Demonstrate the performance of the RAFF. Two noisy speech processing ways, the adaptive noise cancellation for speech improvement and the noise reduction sludge for noisy speech recognition grounded upon filtering approach are addressed and a new sludge, the RAFF, is proposed. The RAFF owns on-line tone-organizing literacy capability and is constructed by expanding the general feed forward adaptive neural fuzzy sludge to a intermittent bone. The RAFF can handle these problems by creating and streamlining recursive fuzzy rules automatically via on-line structure and parameter literacy. Using the RAFF, they need not know the exact order of the inputs to determine the size of the RAFF in advance. Operations of the RAFF for other temporal filtering problems will also be delved.

The RAFF has shown its edge for some noisy speech processing problems. Farther workshop on RAFF includes its real operation to ANC and extension of the speaker independent recognition problem to including further speakers e.g. further than 100 speakers.



Structure of the noisy speech recognition system with noise reduction filter

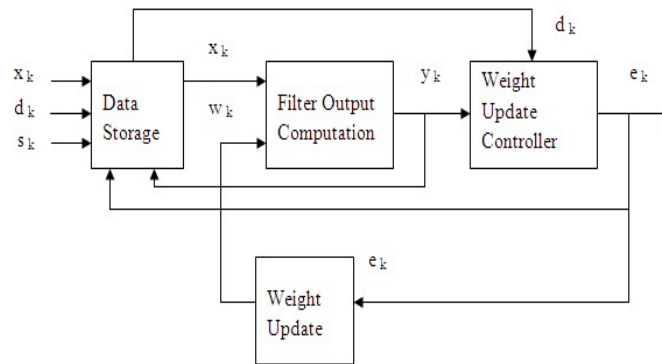
NON LINEAR FIR FILTER:

The complexity of the MBNLFIR (Amir Hussain, 1996) system is also similar to that of the MBLFIR system, and it can be further reduced by employing for illustration, a tone-structuring LMS type algorithm. A new class of General ANN grounded adaptive non-linear FIR type pollutants was presented. Simulated data were used to show that the use of these non-linear pollutants within a multi-band noise cancellation system can significantly enhance its performance compared to the conventional direct filtering grounded multi-band and full-band noise cancellers. The superior performance of the MBNLFIR system is due to the use of non-linear ANN grounded processing within the sub-bands, which enables a more effective modeling of the non-linear noise transfer function. Presently, trials are ongoing using real anechoic speech signals corrupted with realistic resounded noise in order to probe the performance of the proposed MBNLFIR noise corrective. Other ANN expansion models illustrated in section 2 are also being employed in order to determine the stylish performance complexity trade-off. The effect of the number and distribution of sub-bands on the performance of the MBNLFIR is also being delved. The performance of the MBNLFIR is also being compared with other full band non-linear FIR (FBNL, FIR) pollutants to probe the advantages of performing non-linear processing in sub-bands.

It has been reported (MRUNALI P MAHAJAN, December 2015,) that nonlinear filtering techniques have superior performance in removing salt and pepper noise. the median filter is denoted as the foremost common nonlinear filter for removing impulse noise, for to its procedure potency as well as smart denoising power. Median filters have the capability to remove impulse noise.

PIPELINED FILTER

The results (George, 2015) demonstrated that the pipelined DLMS adaptive FIR sludge is faster than non-pipelined LMS adaptive FIR sludge which comes from the channel armature. Also a non-pipelined LMS algorithm is dissembled on MATLAB. The results shows that the algorithm works give a better result for different speech signals with SNR enhancement. The donation of this design is VHDL perpetration of the pipelined DLMS algorithm and comparison of it with non-pipelined LMS algorithm. In terms of the high-speed armature, the pipelined approach is preferred for design. The perpetration of adaptive digital LMS and DLMS FIR pollutants on FPGA chips and comparing the gets of algorithms in terms of chip area application and the sludge speed was proposed. The direct and transposed FIR infrastructures were considered for sludge designing and the VHDL tackle description language is used for algorithm modeling.



Block Diagram of pipelined adaptive filter

I. CONCLUSION

The studied filters like LMS filter algorithm, Kalman filter algorithm, Fuzzy filter algorithm, UNANR mannequin are studied to limit the noise from the digital signals. The non-additive noise consists of multiplier noise and convolution noise, which can be changed into additive noise via homomorphism transform. The additive noise consists of periodical noise, pulse noise, and broadband noise associated troubles UNANR that is used to limit the noise from the alerts with the extraordinary frequency and ripple factor. So order of the filters for exceptional core frequencies used to be investigated for one of a kind filters and it can be concluded that for distinctive middle frequencies, order of the filter constantly stays same. That's why these sign related noise is decreased with the assist of UNANR approach and produce the noiseless audio signals. So it concludes that UNANR mannequin having higher overall performance than different filters.

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